**Week 9**

(28th March – 4th April)

**Meeting**

(Thursday 28th March)

**Attendees:**

* Cameron Armstrong
* Daniel Olsson
* Jack Fisher
* Joe Douthwaite
* Josh Whelan
* Sehun Babatunde

**Meeting Log:**

* Continue working on our design review presentation and application demo for the deadline.
* Research further into multiplayer for Unity and how to implement it into our application.

**Actions**

* Cameron Armstrong
  + Help to finish the design review presentation and script.
* Daniel Olsson
* Joe Douthwaite
* Josh Whelan
* Jack Fisher
  + Finish a demo version of the application.
  + Help to finish the design review presentation and script.
* Sehun Babatunde
  + Create a Unity project using multiplayer to be used as a reference.

**Action Log**

*A description of how much time was spent during the week by each member and the actions performed during this time.*